

## **Kurser på kandidatniveau for gæstestuderende efterår 2018**

Advanced Programming  
Advanced Topics in Game Studies  
Algorithm Design  
Applied Algorithms  
Automated Software Analysis  
Big Data Management - Technical  
Digital Change Management  
Discrete Mathematics  
Game Programming  
Games & Culture  
Global It  
How to make (almost) anything  
Innovation & entrepreneurship – lokal forankring, global forretning  
Introduction to Database Design  
Mobile og distribuerede systemer MSc  
Making Games  
Modern Artificial Intelligence  
Natural Language Processing and Deep Learning  
Play Lab  
Practical Concurrent and Parallel Programming  
Programming for Designers  
Project: Service Design  
Research Topics in Interaction Design  
Scalability of Web Systems  
Security 1  
Security 2  
Social Media Usage  
Software Architecture  
Software Engineering and Software Qualities  
Transmedial Storytelling  
User-centered Communication Design  
User Experience