



# Socio-Technical Security Modelling Language

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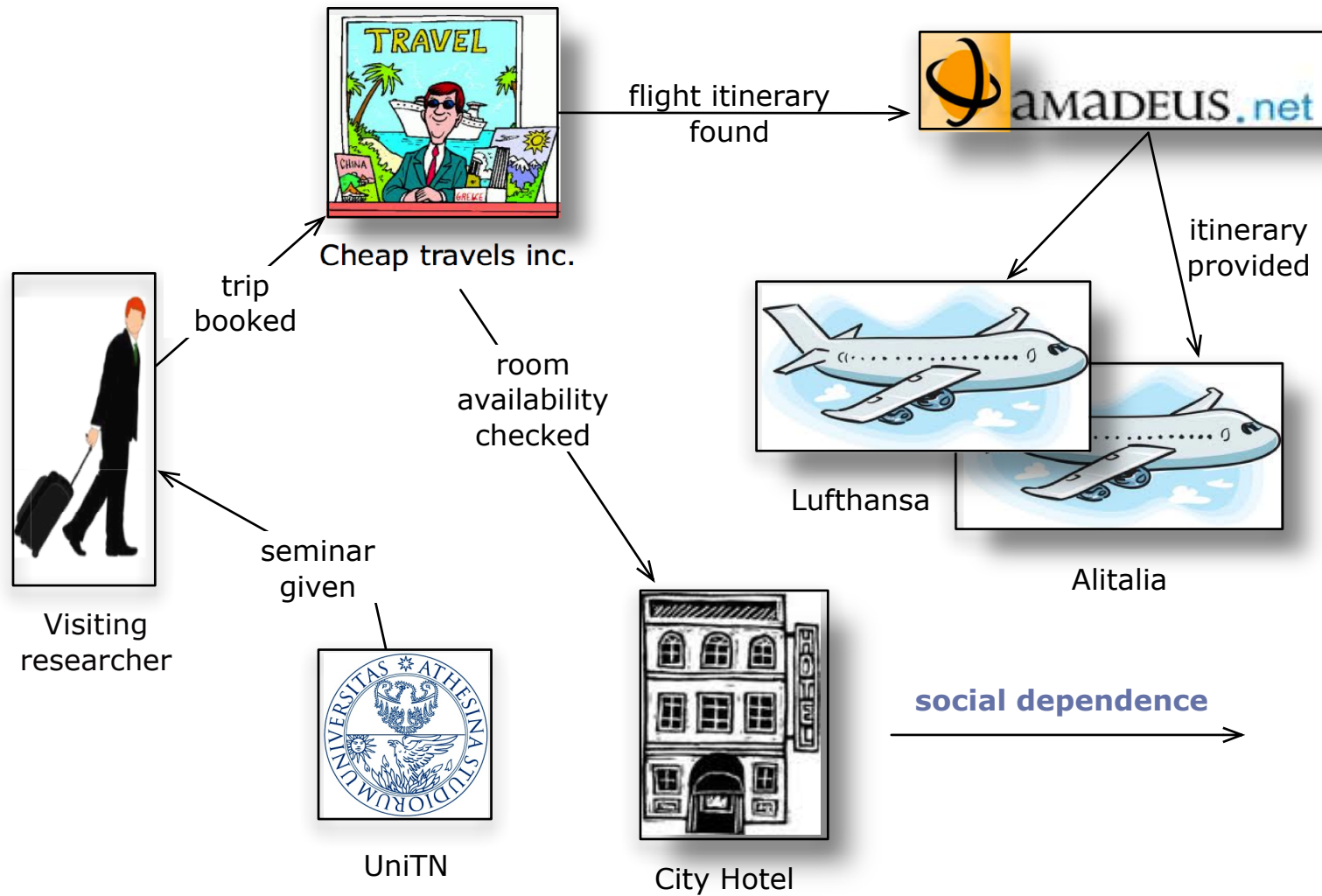


# Socio-Technical Systems (STS)

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- ▶ **An interplay of different subsystems**
  - ▶ Not only technical, but also **humans** and **organisations**
  - ▶ Each subsystem is **autonomous**
  - ▶ Defined in terms of **interaction** among subsystems
    - ▶ Each subsystem needs to **socially rely** on others to fulfill its objectives
- ▶ **Examples include**  
smart homes, e-commerce sites, eHealth systems, etc.

# An example of STS





# The Security Problem in STS

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- ▶ **Interaction is everywhere!**
  - ▶ Technical Systems – Technical Systems
  - ▶ Technical Systems – Social Actors
  - ▶ Social Actors – Social Actors
  
- ▶ **Social aspects are a main concern**
  - ▶ **Decentralized** setting: no controlling authority
  - ▶ **Autonomy**: security cannot be enforced
  
- ▶ **Key idea: social contracts** to constraint interaction
  - ▶ Social dependence
  - ▶ Information exchange



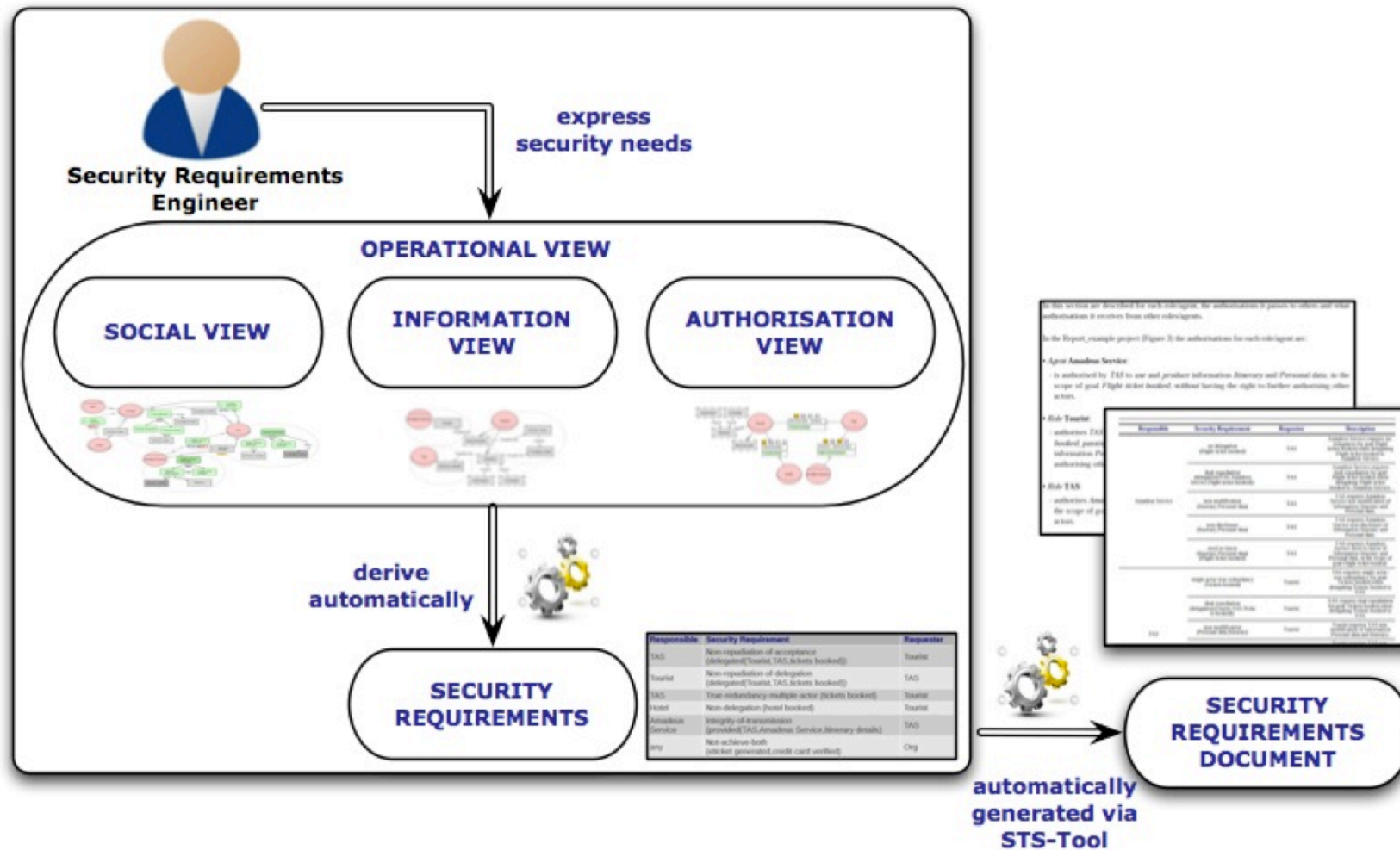


# Socio-Technical Security Modelling Language (STS-ml)

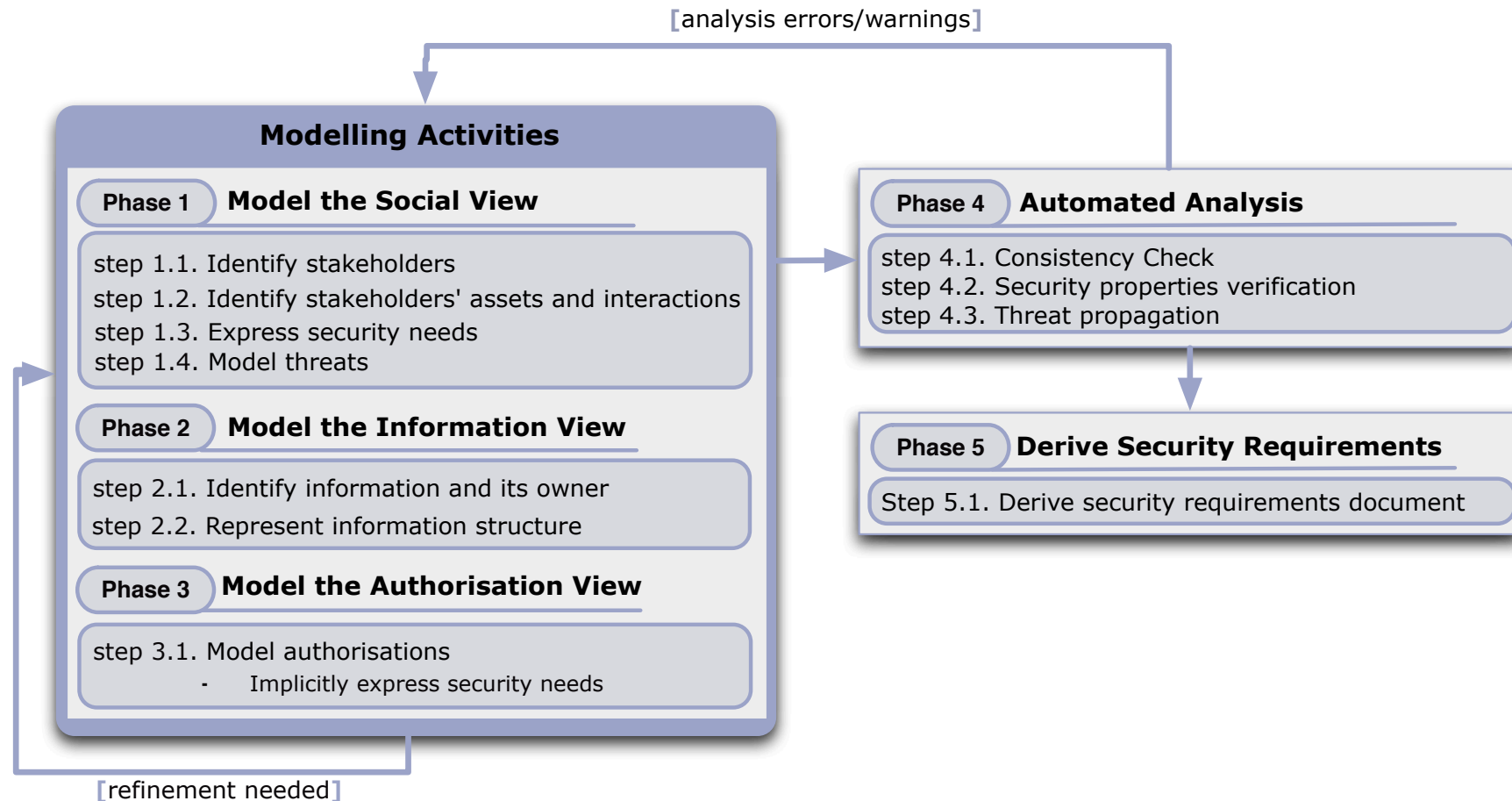
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- ▶ Role – and goal – oriented requirements modelling language
- ▶ Models are built diagrammatically
  - ▶ Graphical **concepts** and **relations** are used to create the models
  - ▶ Multiple **views**, each focusing on a specific perspective
- ▶ Allow actors to express constraints (**security needs**) over interactions
  - ▶ Social dependence (goal delegation)
    - ▶ E.g.: visiting researcher depends on the cheap travel inc. to book the hotel and flight tickets and he requires it not to deny having accepted the delegation
  - ▶ Documents exchange
    - ▶ E.g.: visiting researcher wants the cheap travel inc. to use his personal data information strictly to book the hotel and flight tickets, but not for any other purposes

# STS-ml: outline

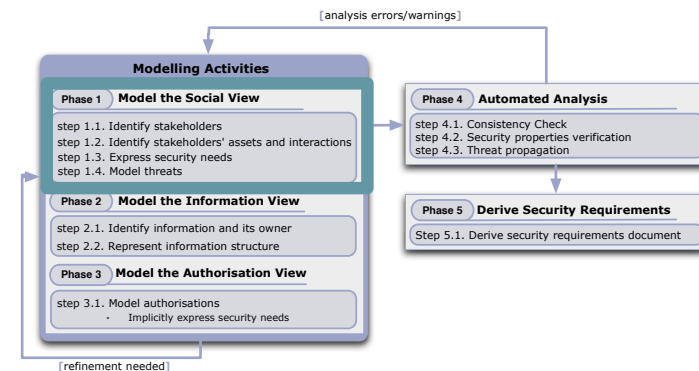


# The STS-ml method

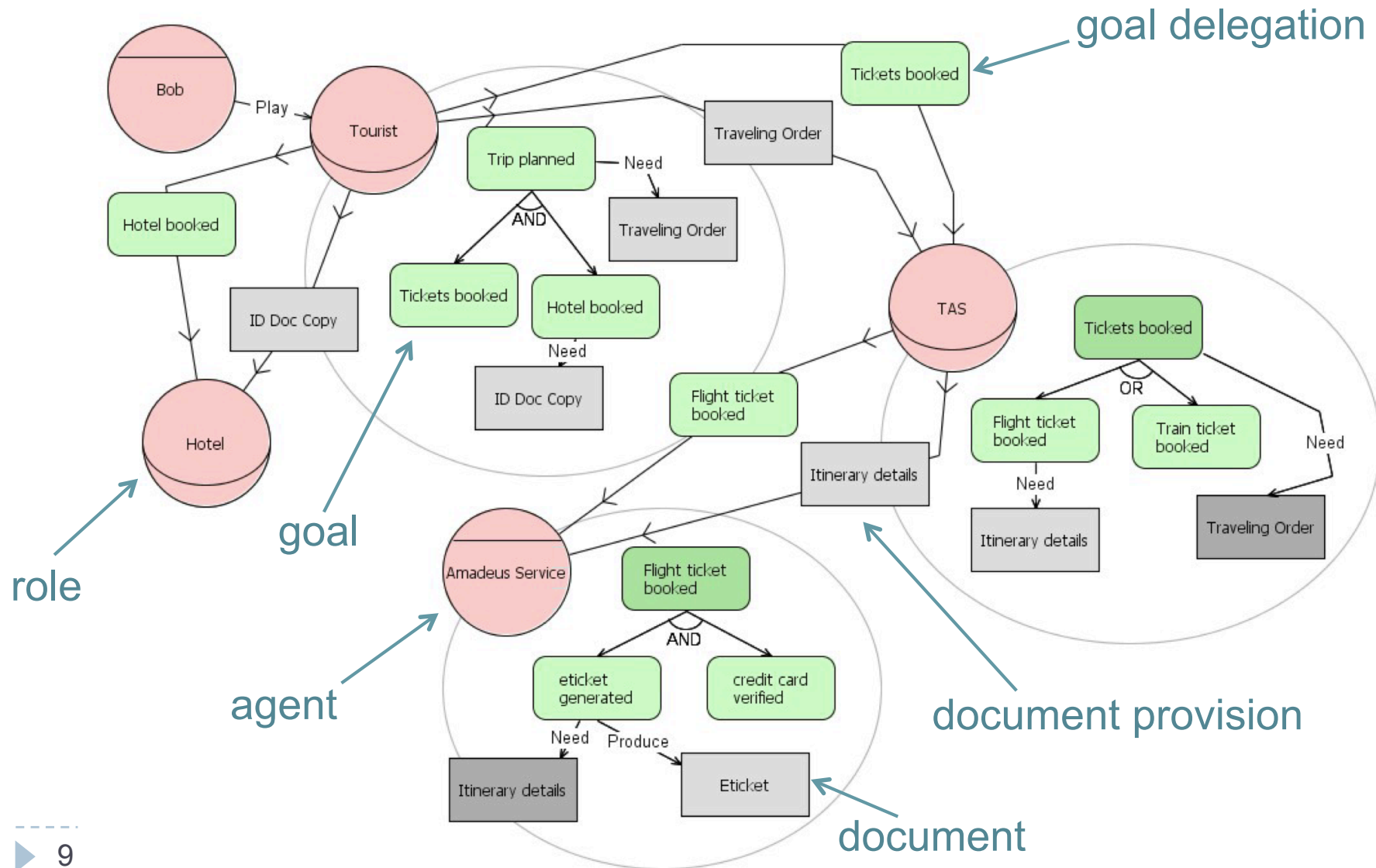


# Phase 1. Modelling the Social View

- ▶ **Step 1.1 Identify stakeholders**
  - ▶ Agents and roles
- ▶ **Step 1.2 Identify assets and interactions**
  - ▶ **Assets:** goals, documents
  - ▶ **Interactions:** goal delegations and document provisions
- ▶ **Step 1.3 Express security needs**
  - ▶ Express expectations concerning security over interactions
    - ▶ Elicited from the stakeholders
- ▶ **Step 1.4 Model threats**
  - ▶ Represents events threatening assets



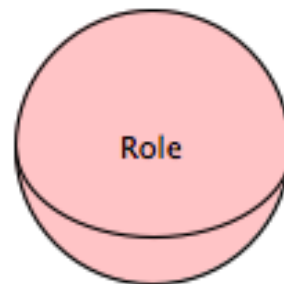
# Social view: an example



# Step 1.1. Identify Stakeholders

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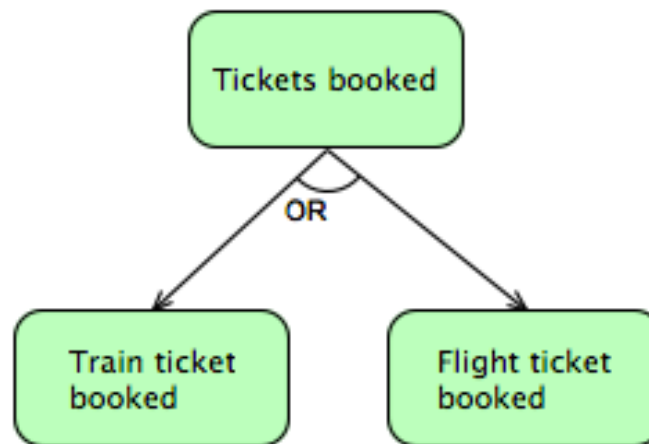
- ▶ Elicit **roles** and **agents**
  - ▶ Role is an abstract characterization of the behavior of an active entity within some context
    - ▶ Most participants are unknown at design time
    - ▶ e.g., Tourist, Travel Agency Service, Hotel, ...
  - ▶ **Agents play (adopt) roles at runtime, and they can change the roles they play**
    - ▶ e.g., Bob, Fabiano, CheapTravels Inc.
    - ▶ Some agents are known, e.g., Amadeus Flight Service



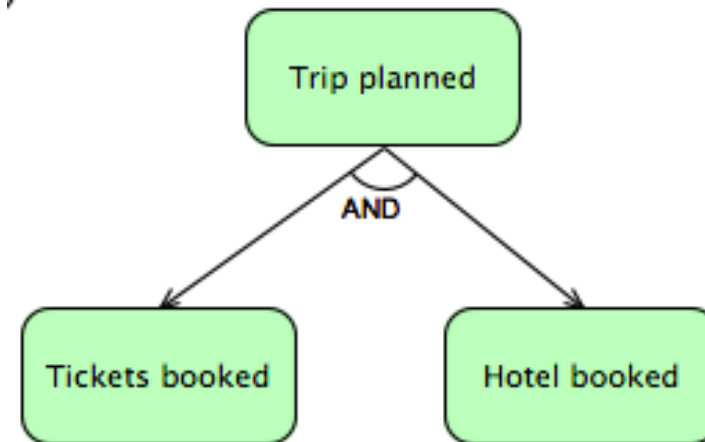
## Step 1.2. Identify assets and interactions

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- ▶ A goal is a state of affairs that an actor intends to achieve
  - ▶ e.g., trip planned, flight tickets booked
  - ▶ Used to capture motivations and responsibilities of actors
- ▶ Goal can be decomposed (refined)



Or-decomposition



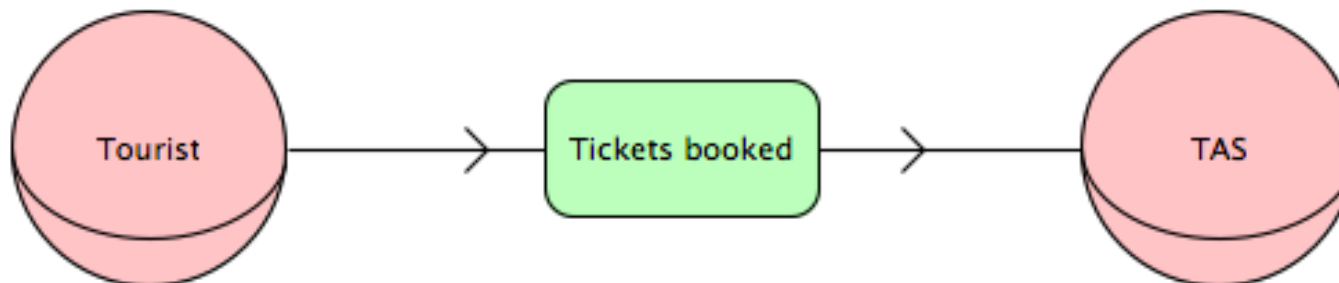
And-decomposition

## Step 1.2. Identify assets and interactions

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### ▶ Goal delegation

- ▶ A Delegator actor delegates the fulfillment of a goal (delegatum) to a different actor (delegatee)
  - ▶ Lack of capability or transfer of responsibility
- ▶ e.g., Tourist is not capable of booking the tickets on his own, he depends on a Travel Agency Service to achieve this goal
- ▶ In STS-ml, only leaf goals can be delegated

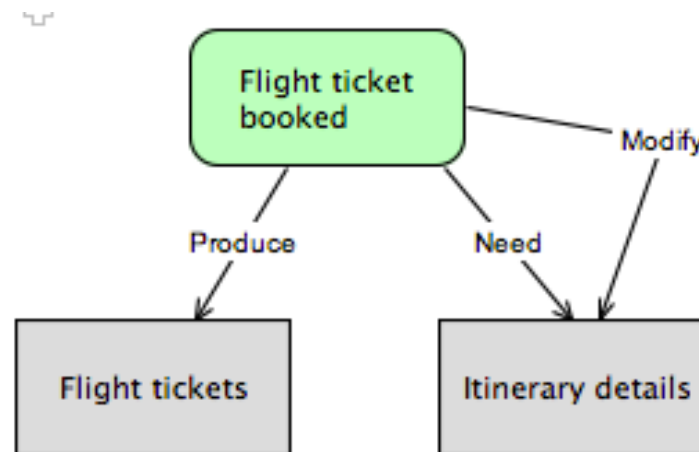




## Step 1.2. Identify assets and interactions

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- ▶ A **document** represents an exchangeable entity which may contain some information
  - ▶ Actors possess or manipulate documents to achieve their goals
- ▶ **Goal-document relationships**
  - ▶ An actor may **need** one or more documents to fulfill a goal
  - ▶ An actor may **produce** documents while fulfilling a goal
  - ▶ An actor may **modify** a document while fulfilling a goal

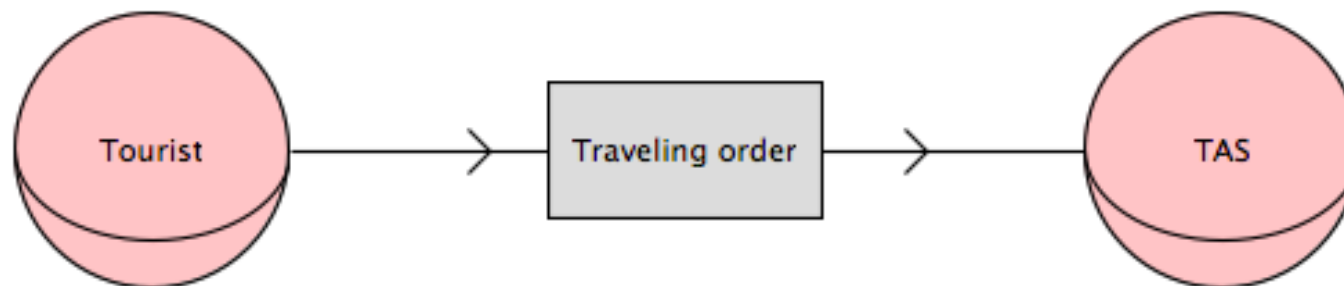


## Step 1.2. Identify assets and interactions

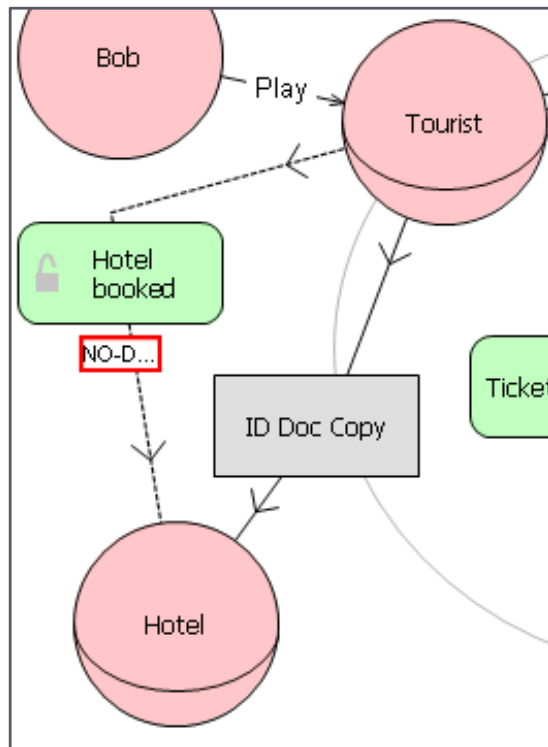
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### ▶ Document provision

- ▶ Captures exchange of documents between a provider actor and a providee actor
- ▶ Provider: an actor that possesses the document
- ▶ Providee: an actor that might need documents to achieve its goals

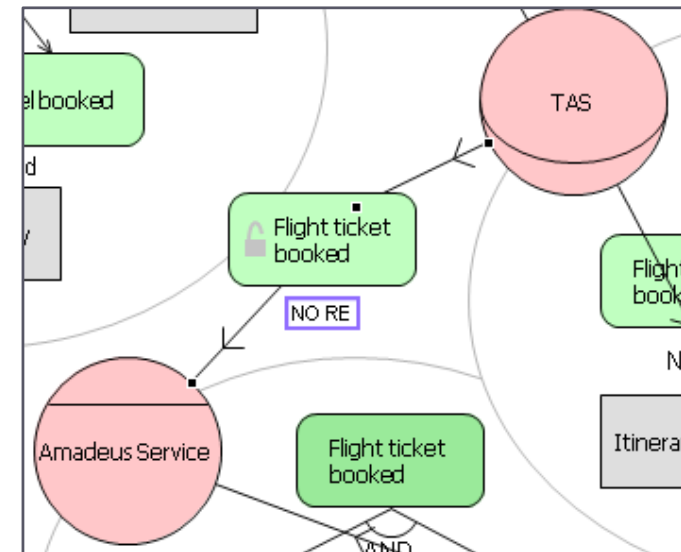


# Step 1.3. Express security needs



## Non-delegation

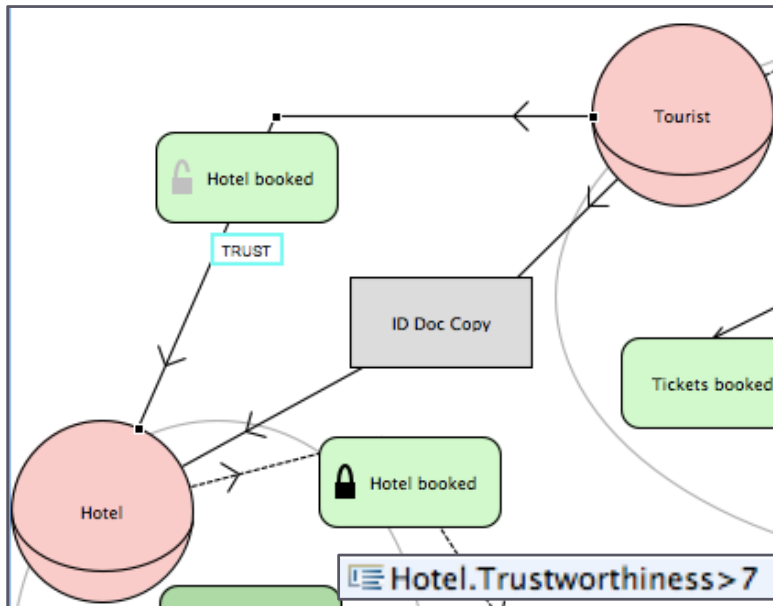
The re-delegation of the fulfilment of a goal is forbidden



## Non-repudiation

- The delegator cannot repudiate he delegated
- The delegatee cannot repudiate he accepted the delegation

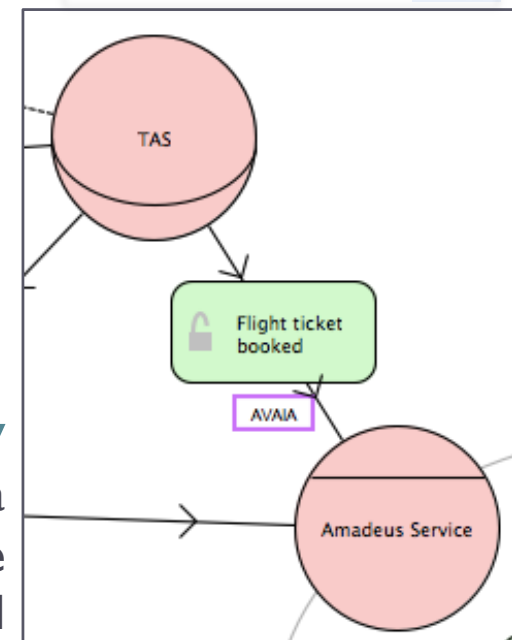
# Step 1.3. Express security needs



## Min trustworthiness level

The delegation of the goal will take place only if the **delegatee** has a min required trustworthiness level

Availability Level (in %) 85



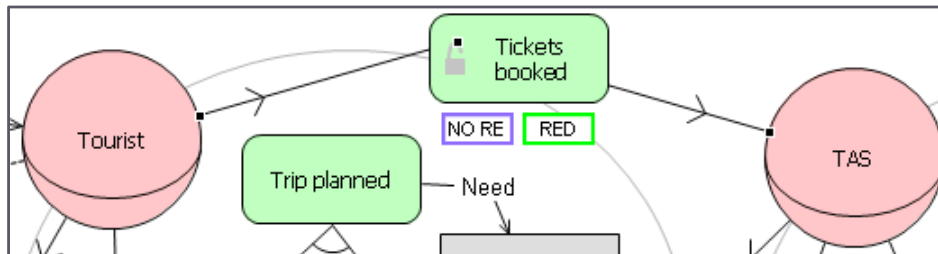
## Availability

The **delegatee** should ensure a min availability level for the delegated goal

# Step 1.3. Expressing security needs

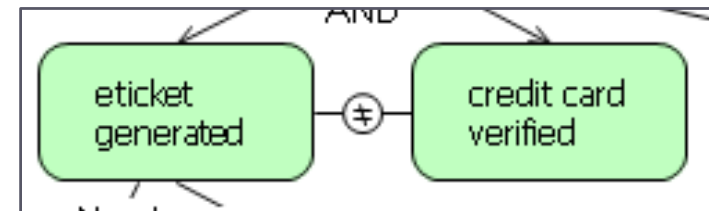
## Redundancy

- ▶ Alternative ways of achieving a goal
- ▶ Different redundancy types
  - ▶ True and Fallback
  - ▶ Single and Multi Actor



## Combine/ Incompatible

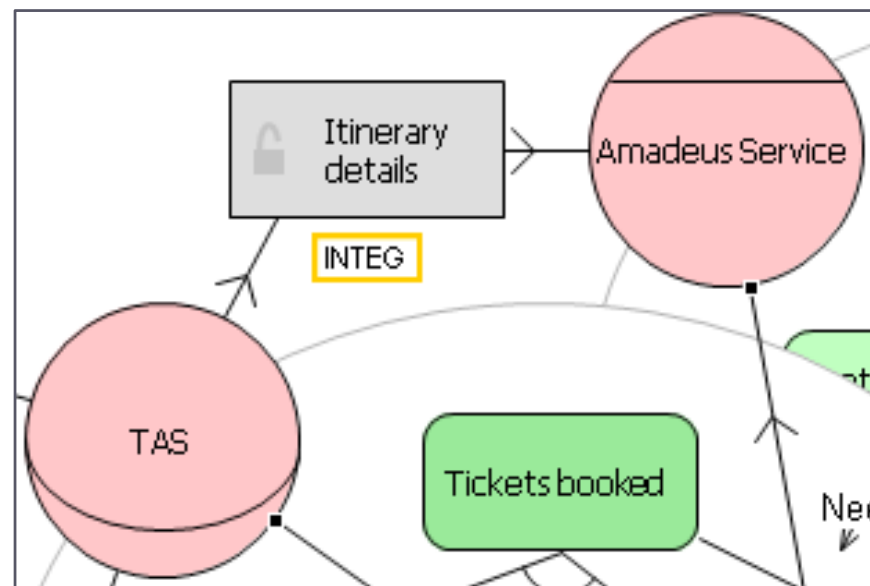
- ▶ Two goals shall be achieved by different (the same) actors
- ▶ Two roles are incompatible, i.e., cannot be played by the same agent



# Step 1.3. Expressing security needs

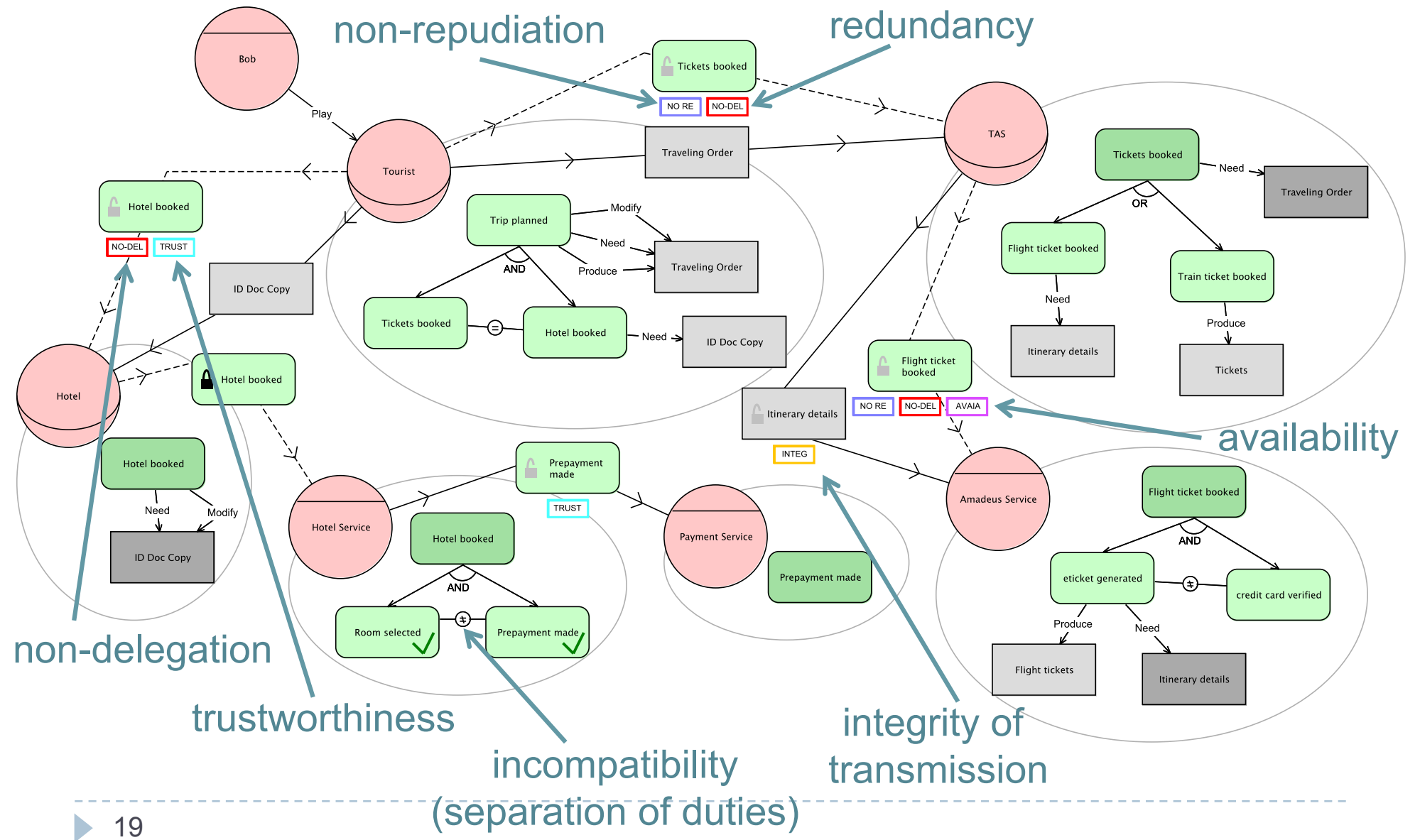
## ► Integrity of transmission

- The document shall not be altered during the transmission from the sender to the receiver





# Social view: expressing security needs

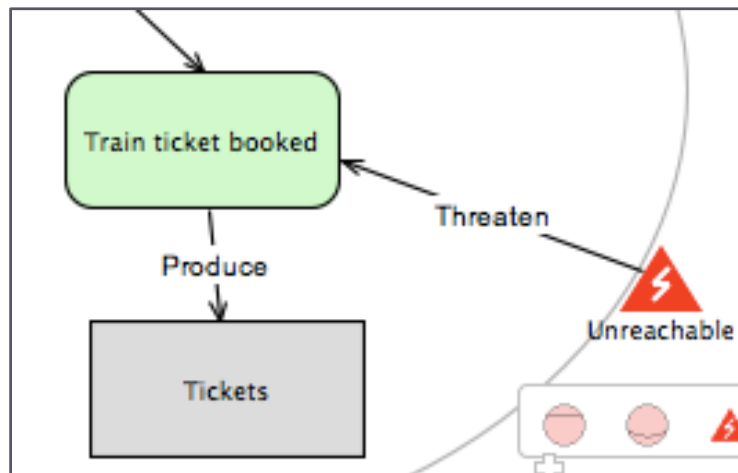


# Step 1.4. Model threats

Represent event threatening assets

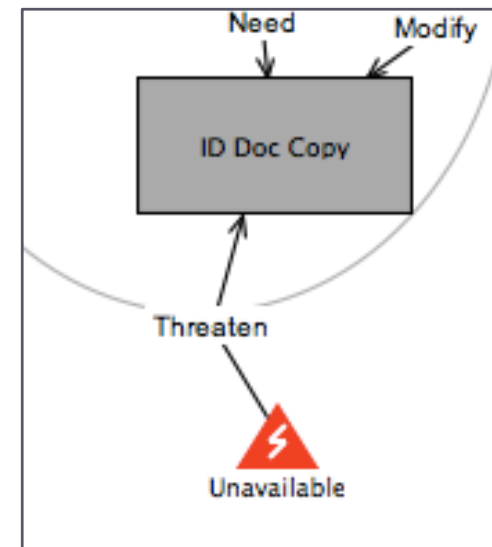
- ▶ Over goals

- ▶ Goal cannot be reached



- ▶ Over documents

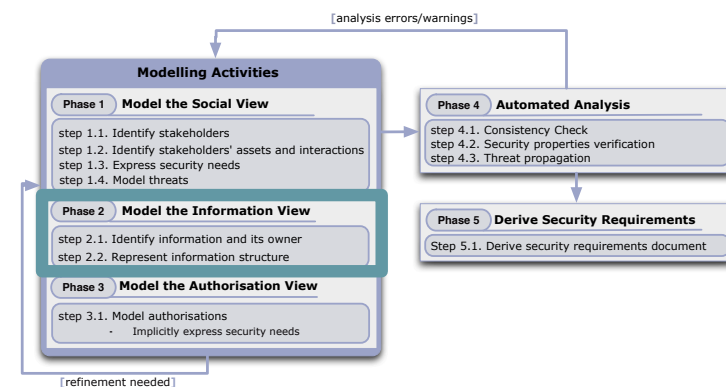
- ▶ Document becomes unavailable



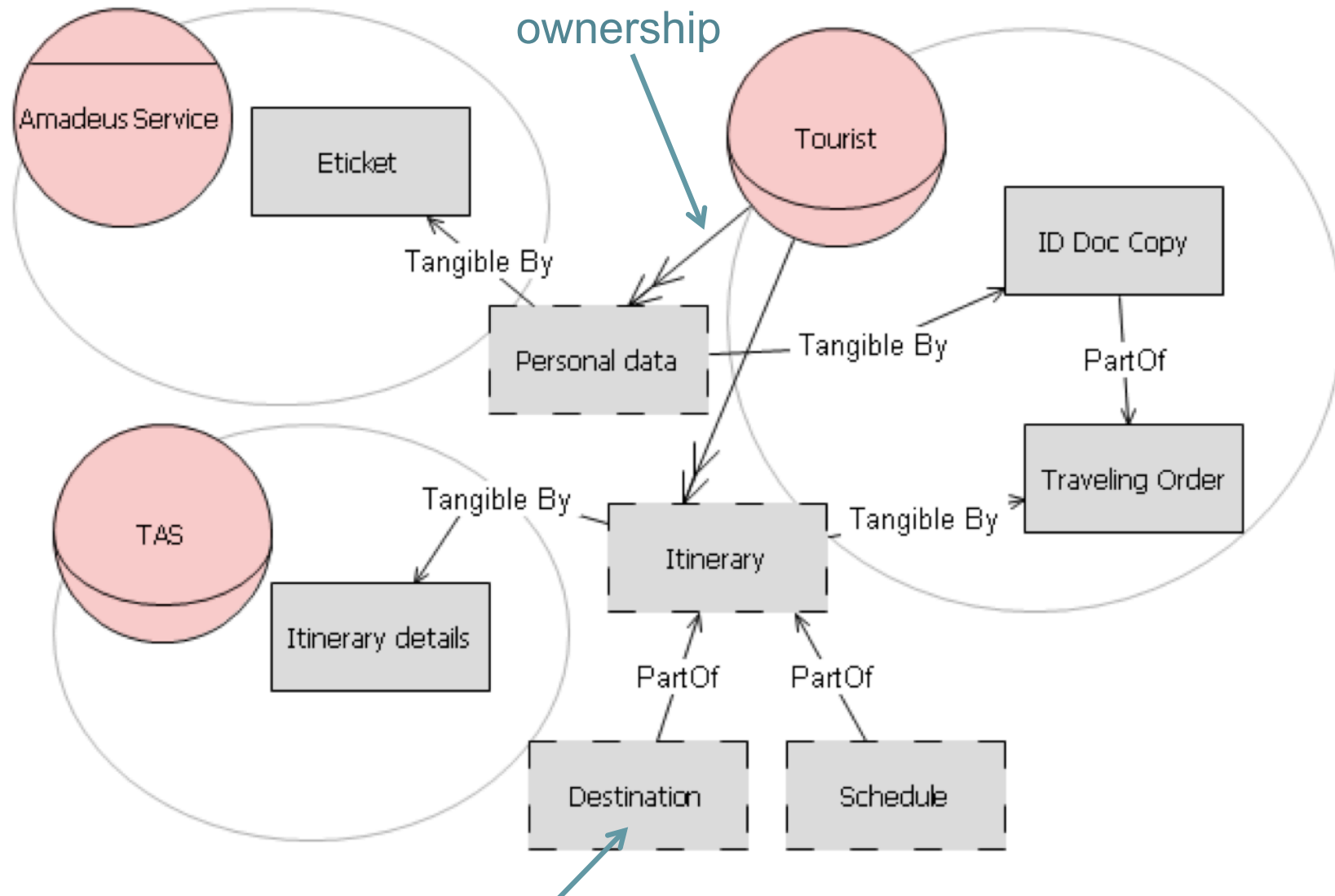


# Phase 2. Modelling the Information View

- ▶ **Step 2.1 Identify information and its owner**
  - ▶ Confidentiality requirements are concerned with protecting the disclosure and usage of information
  - ▶ Documents represent information
  - ▶ Represent the owners of different information
- ▶ **Step 2.2 Represent information structure**
  - ▶ **Tangible By:** information → document
  - ▶ **Part Of:** Info (doc) → Info (doc)

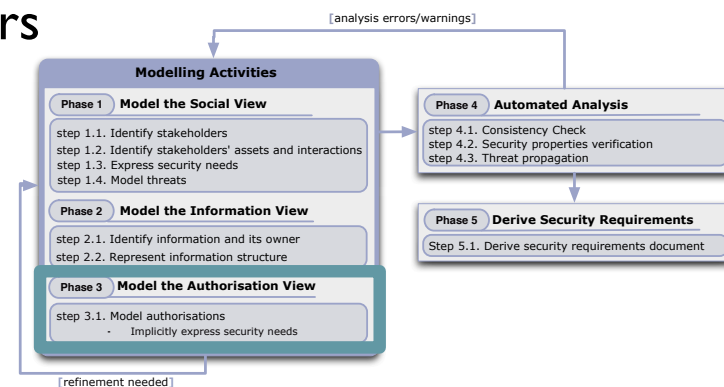


# Information view: an example



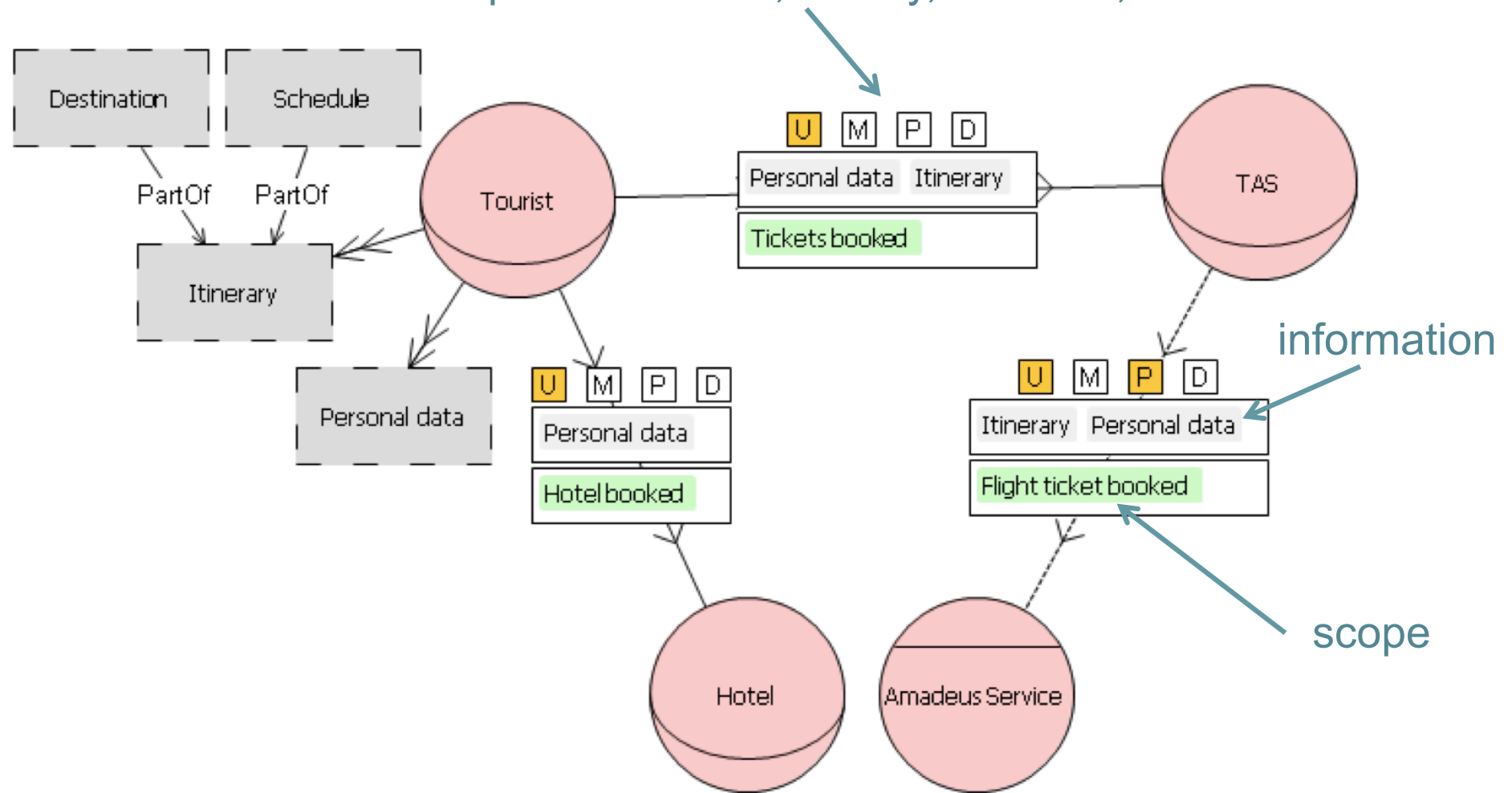
# Phase 3. Modelling the Authorisation View

- ▶ **Step 3.1 Model authorisations**
  - ▶ Transfer of rights/permissions between actors
- ▶ **Authorisations about information, specifying**
  - ▶ **Scope of usage** (a set of goals)
    - ▶ The customer permits the travel agency to use her personal data only to book the tickets
  - ▶ **Allowed operations:** use (read), modify, produce, distribute
  - ▶ **Transferability**
    - ▶ Further propagate rights to other actors



# Authorisation view: an example

Allowed operations: Use, Modify, Produce, Distribute



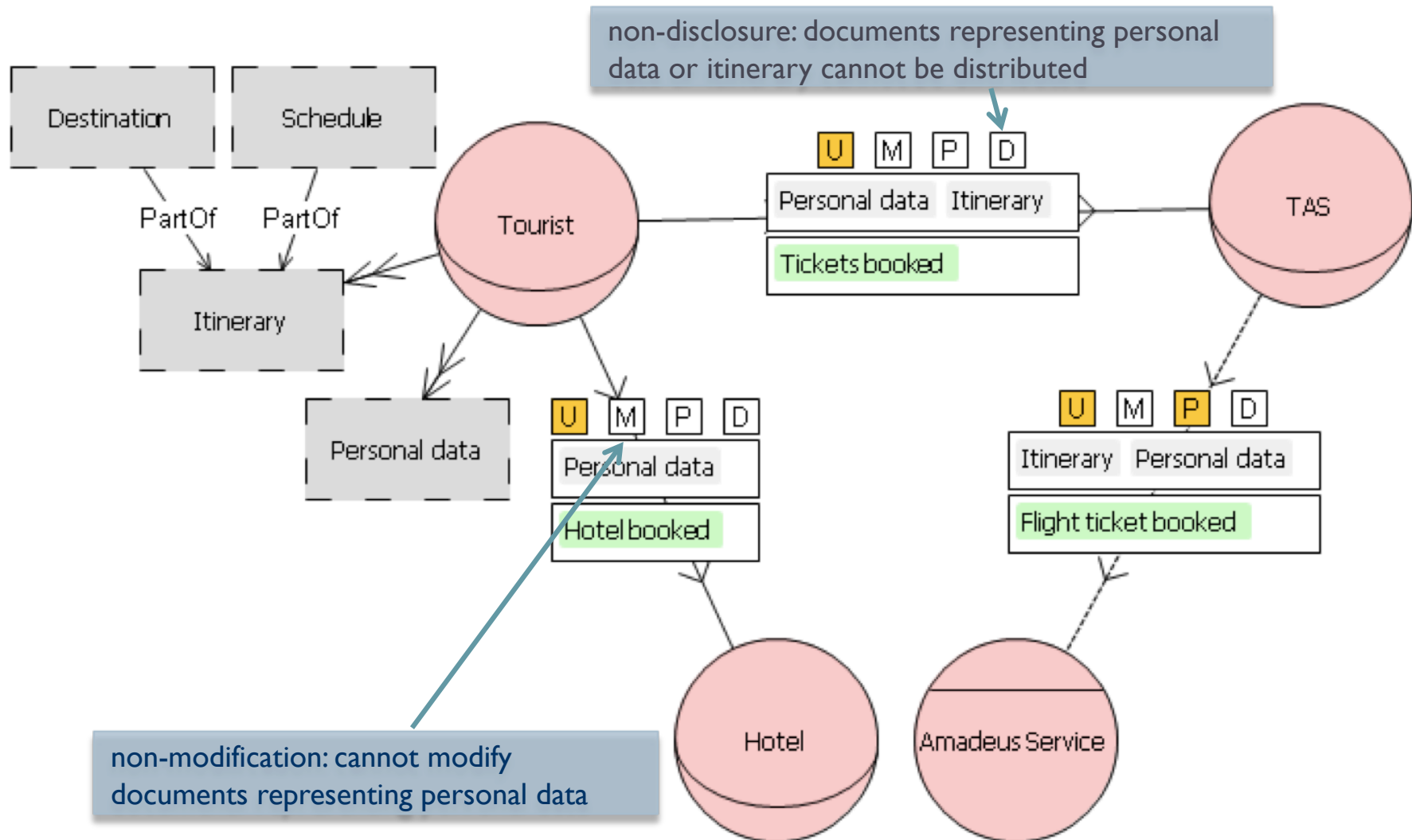


# Expressing security needs via authorisations

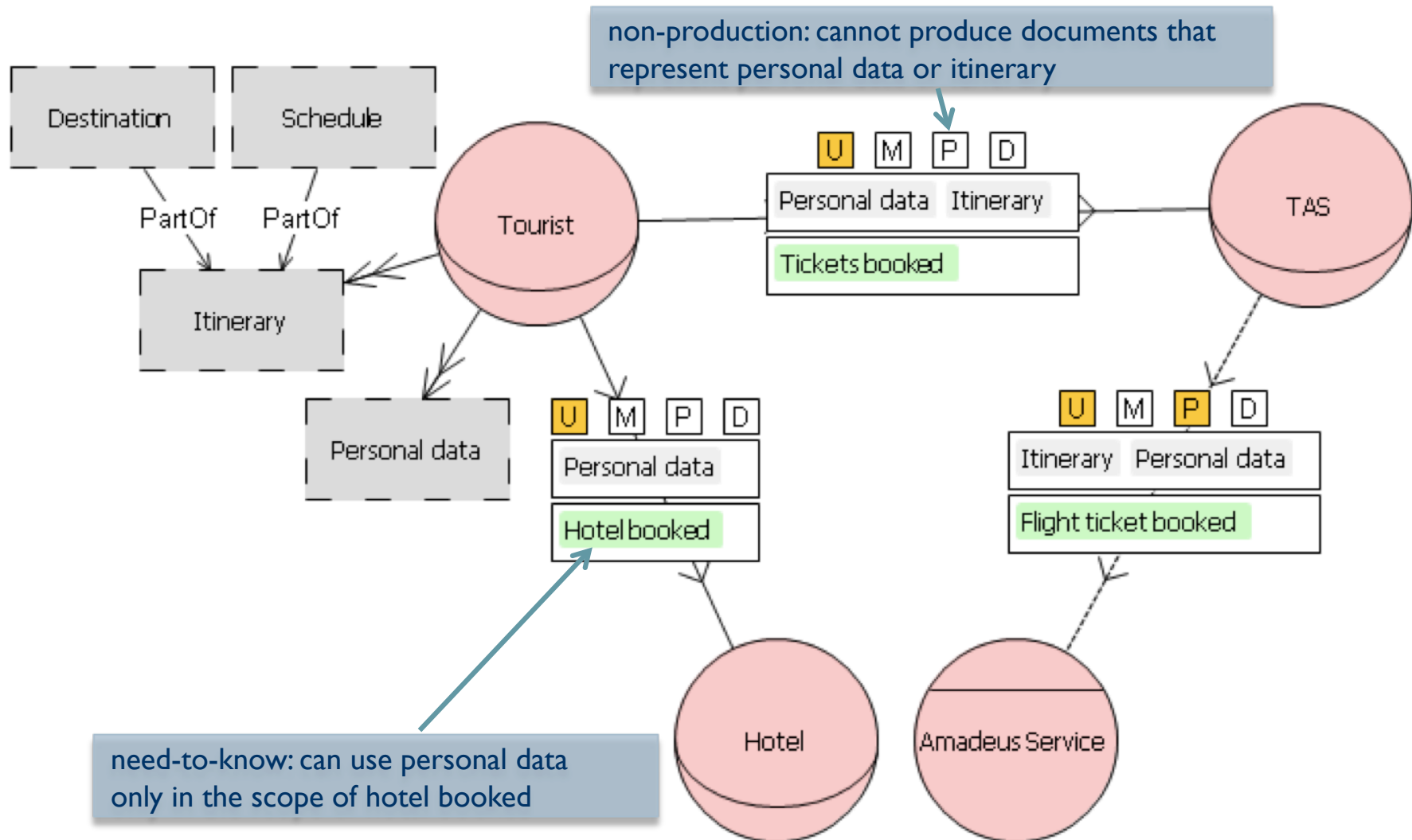
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- ▶ Security needs about **confidentiality** are expressed by allowing only certain operations and limiting the scope
  - ▶ **Need-to-know** ← limiting the scope
  - ▶ **Non-usage** ← not allowing usage
  - ▶ **Non-modification** ← not allowing modification
  - ▶ **Non-production** ← not allowing production
  - ▶ **Non-disclosure** ← not allowing distribution

# Security needs via authorisations

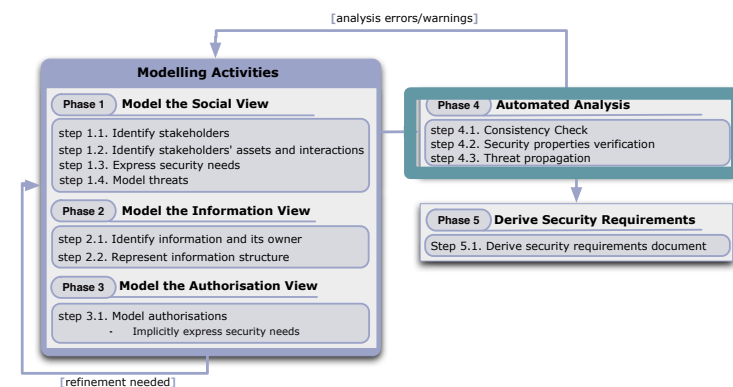


# Security needs via authorisations



# Phase 4. Automated analysis

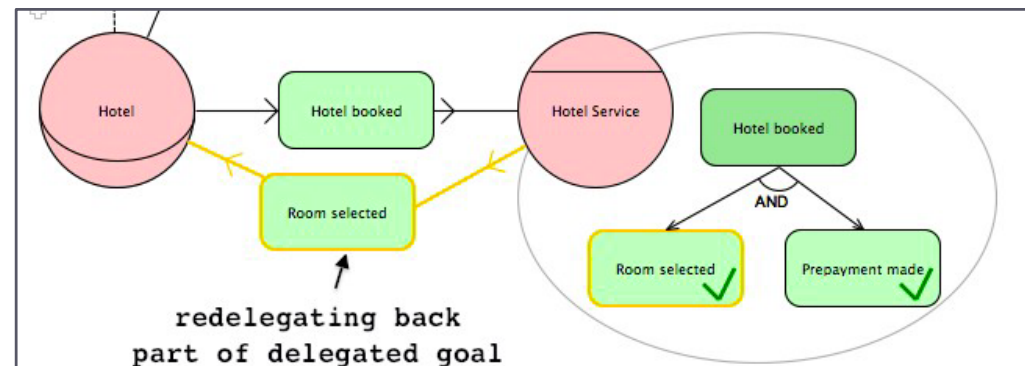
- ▶ **Step 4.1 Consistency check**
  - ▶ Does the model comply with the semantics of STS-ml?
  - ▶ E.g.: part-of cycles, contribution cycles
- ▶ **Step 4.2 Security properties verification**
  - ▶ Security requirements cannot be fulfilled in the modeled STS
  - ▶ E.g.: violation of no-delegation, non-usage, non-disclosure, separation of duty, ...
- ▶ **Step 4.3 Threat propagation**
  - ▶ How does the specification of threats affect other assets





# Step 4.1. Consistency analysis

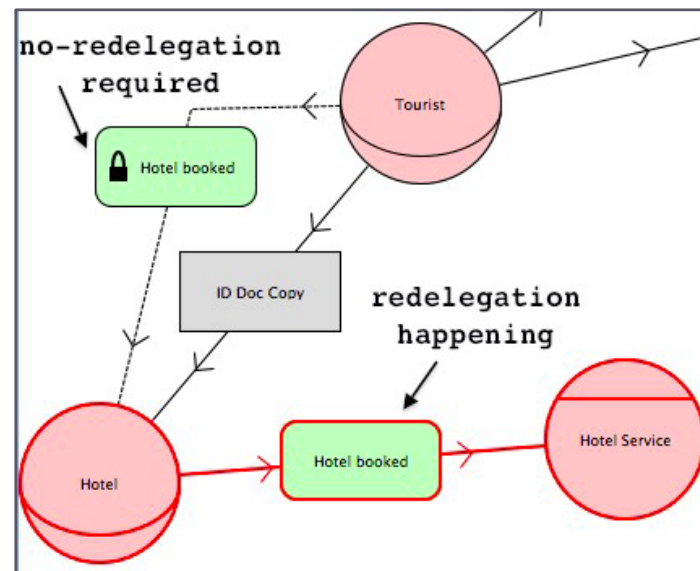
- ▶ Post-modelling checks
  - ▶ Give warnings or errors and visualize to designer
- ▶ Current checks
  - ▶ Single goal decompositions
  - ▶ Leaf goal delegation
  - ▶ Delegation cycles
  - ▶ Organisational constraints over goal trees
  - ▶ Part-of cycles
  - ▶ Contribution cycles
  - ▶ Ownership
    - ▶ Information without owner
  - ▶ Authorisations
    - ▶ Not empty, no duplicates



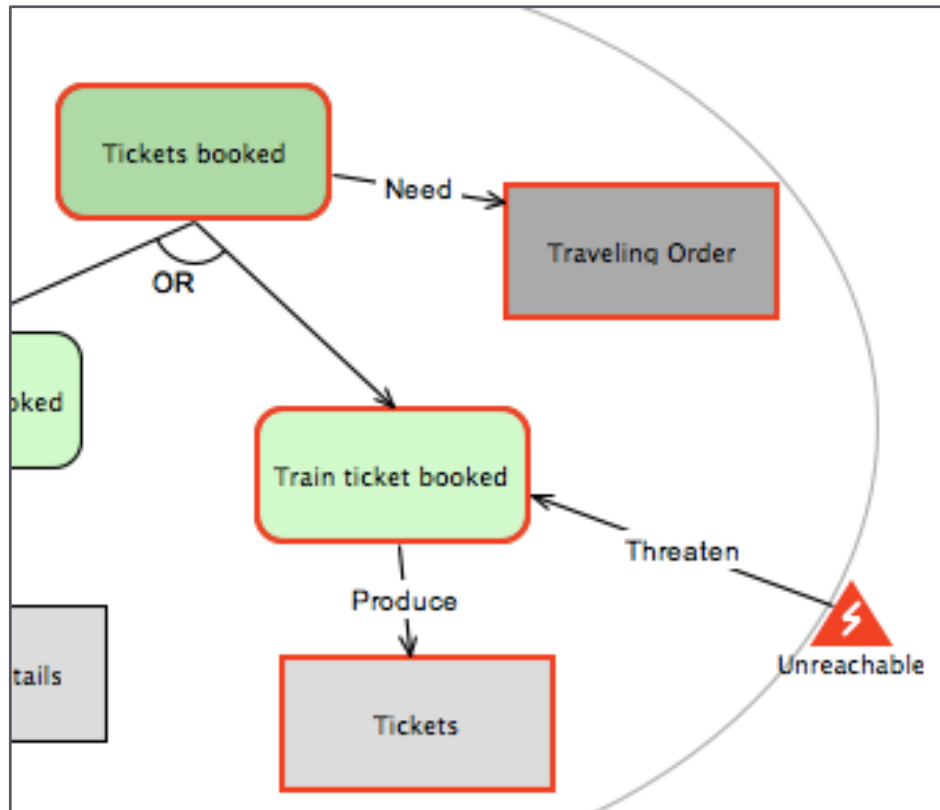
warning

## Step 4.2. Security analysis

- ▶ It relies upon generating possible worlds
  - ▶ Identify and visualize possible problems
  - ▶ The engineer fixes the problem
  - ▶ Behind the scenes: formalization in disjunctive Datalog



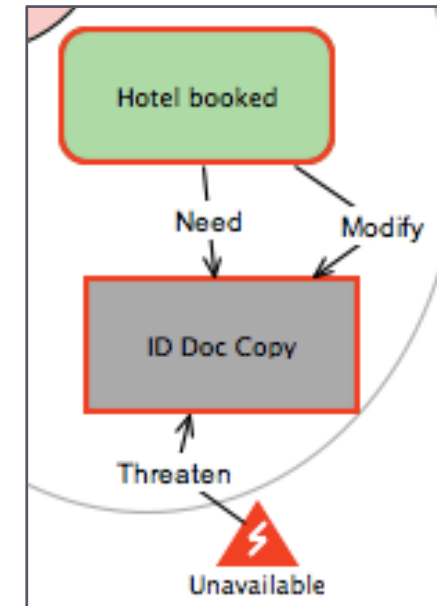
# Step 4.3. Threat propagation



## Threatened goal affects:

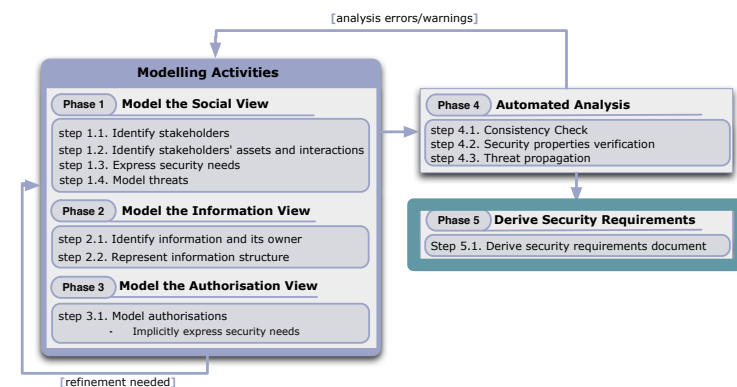
- The document it produces
- The goal father tickets booked

- ## Threatened document affects:
- The goal that needs and modifies this document



# Phase 5. Derive security requirements

- ▶ Requirements **models** are useful for **communication** purposes with the stakeholders
- ▶ Requirements **specifications** tell **designers** what the system has to implement
  - ▶ In STS-ml, security requirements specifications are automatically derived from requirements models
  - ▶ Output: security requirements document



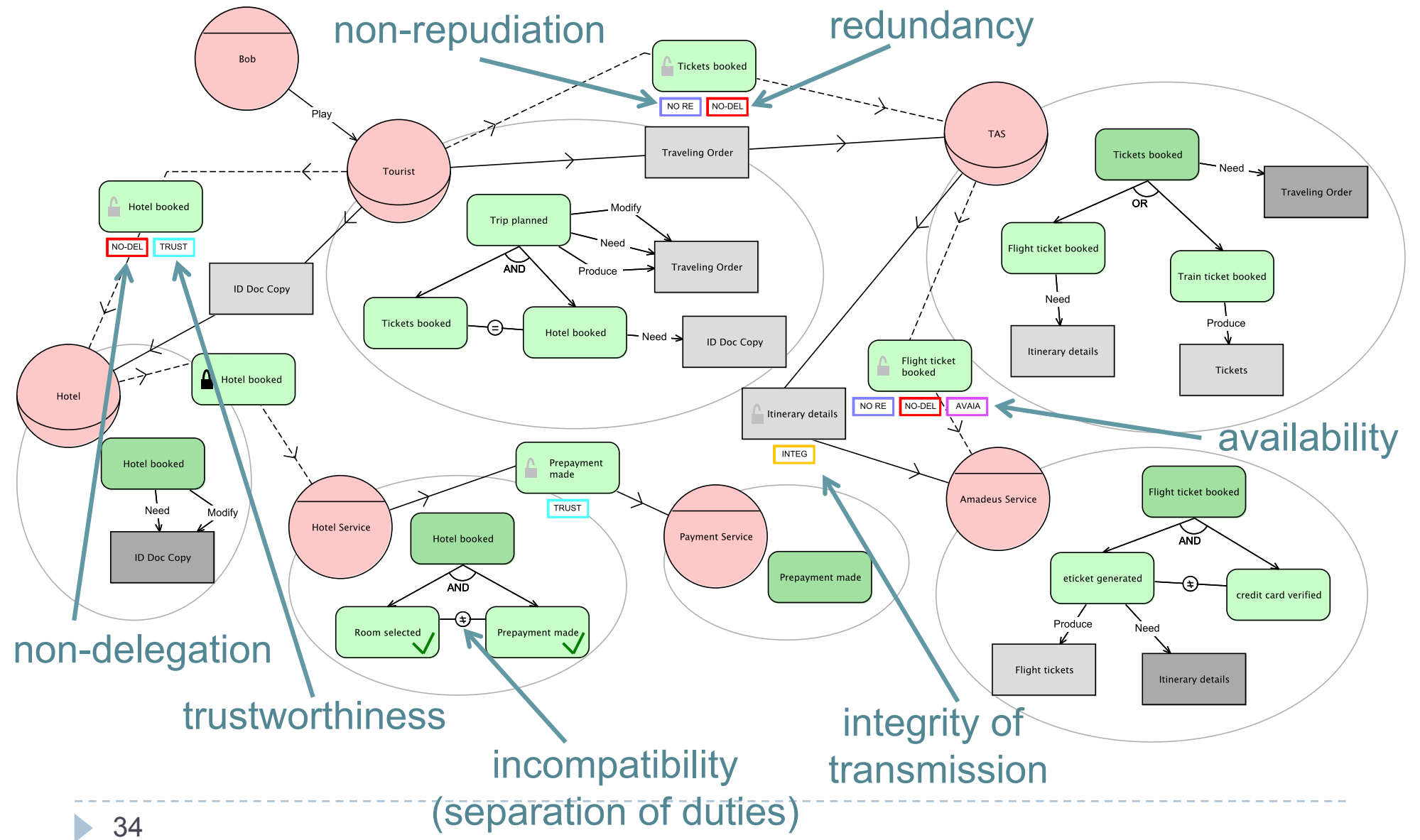


## Step 5.1. Derive security requirements

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- ▶ In STS-ml
  - ▶ Security requirements constrain interactions in contractual terms
  - ▶ These contracts are expressed for each required security need
    - ▶ For each **security need** expressed from one actor to the other, a **requirement** is generated on the **opposite direction** to express compliance with the required security need
  - ▶ For each requirement
    - ▶ **Requestor**, **Requirement**, **Responsible**

# Social view: expressing security needs

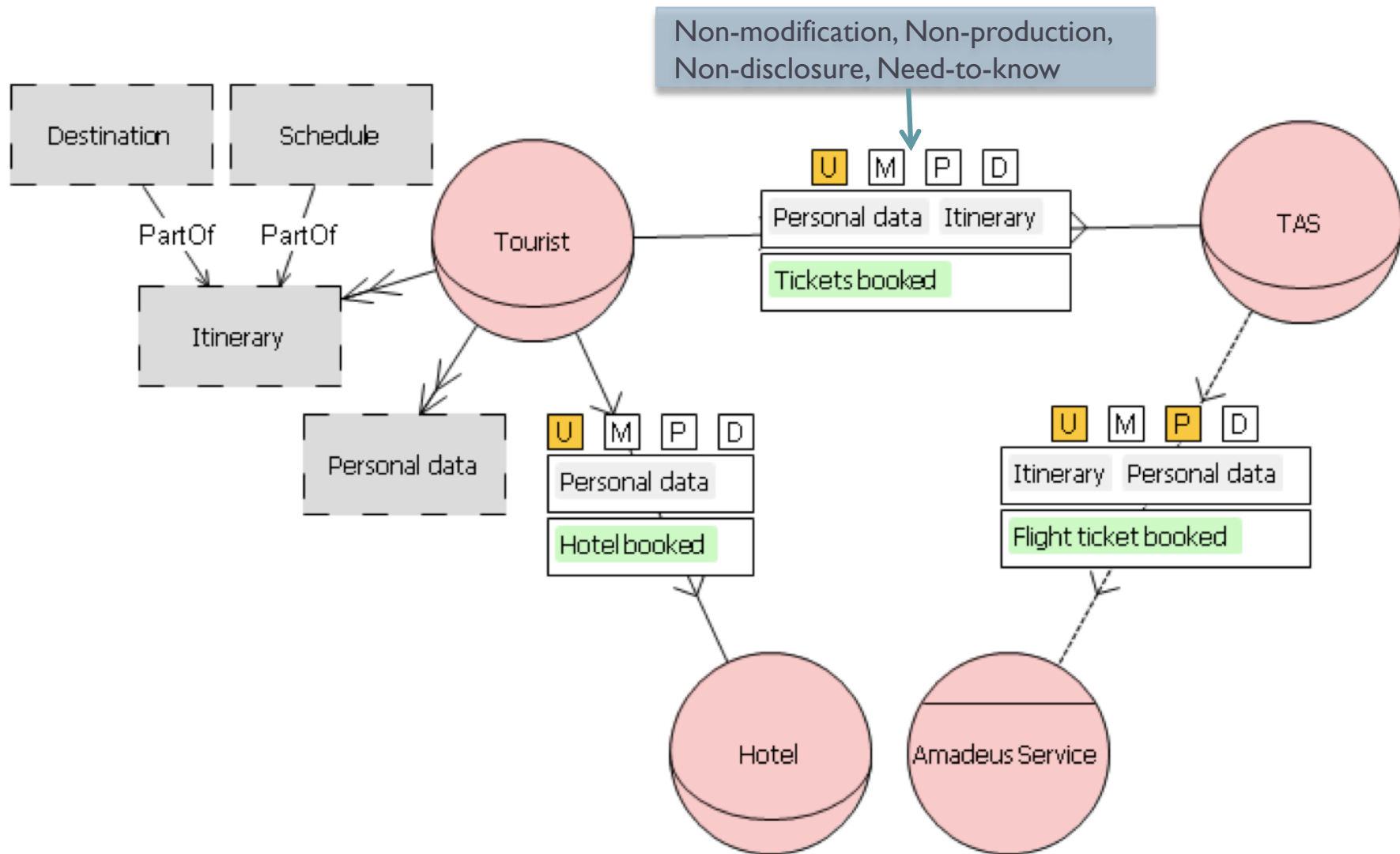




# Step 5.1. Derive security requirements

Responsible	Security Requirement	Requester
TAS	non-repudiation-of-acceptance (delegated(Tourist,TAS,tickets booked))	Tourist
Tourist	non-repudiation-of-delegation (delegated(Tourist,TAS,tickets booked))	TAS
TAS	true-redundancy-multiple-actor(tickets booked)	Tourist
Hotel	no-delegation(hotel booked)	Tourist
Amadeus FS	integrity-of-transmission (provided(TAS,Amadeus Service,Itinerary details))	TAS
Any	not-achieve-both (eticket generated,credit card verified)	Org
Amadeus FS	availability(flight ticket booked, 85%)	TAS
Tourist	delegatedTo(Hotel, trustworthiness level 7)	-

# Deriving security requirements: an example







# Step 5.1. Derive security requirements

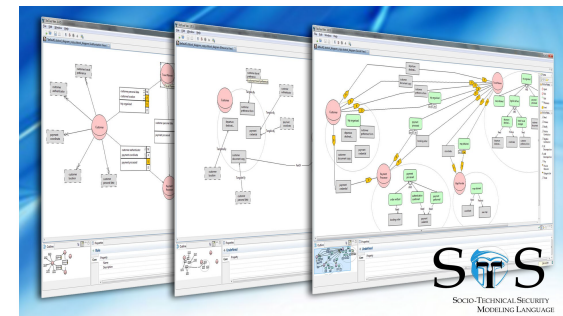
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Responsible	Security Requirement	Requester
TAS	need-to-know(personal data $\wedge$ itinerary, tickets booked)	Tourist
TAS	non-modification(personal data $\wedge$ itinerary)	Tourist
TAS	non-production(personal data $\wedge$ itinerary)	Tourist
TAS	non-disclosure(personal data $\wedge$ itinerary)	Tourist

# Tool Support: STS-Tool

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- ▶ STS-Tool is the modelling and analysis support tool for STS-ml
  - ▶ Built on top of Eclipse
    - ▶ Standalone Eclipse RCP application
- ▶ Freely available for download:  
<http://www.sts-tool.eu>
- ▶ Derivation of security requirements
  - ▶ Report generation
- ▶ Multi-platform (Win, Linux, Mac)





# The End

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► **Thank you!**



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